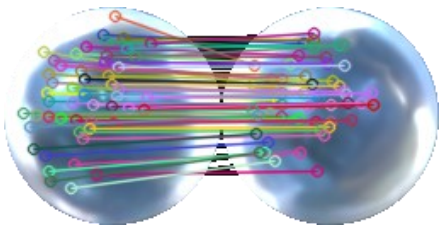
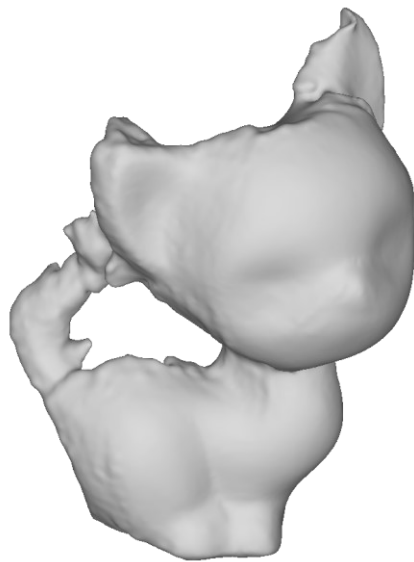


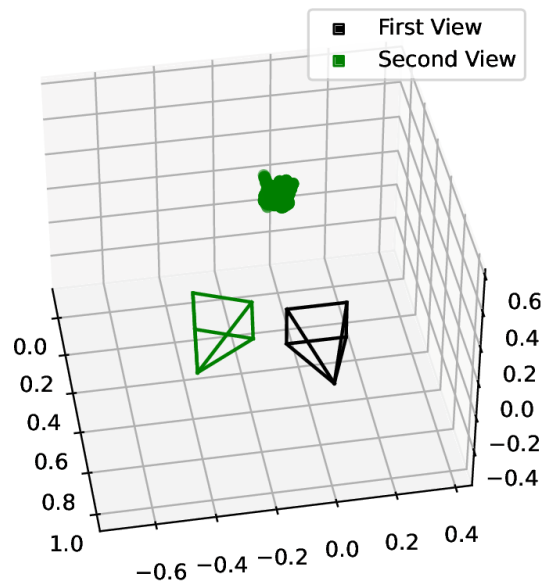
Pixel / 3D
correspondences



Reflection
correspondences



Geometry



Camera pose