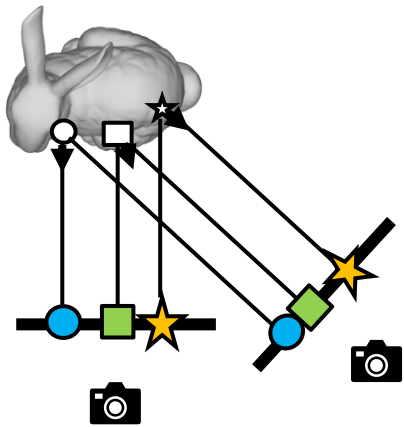
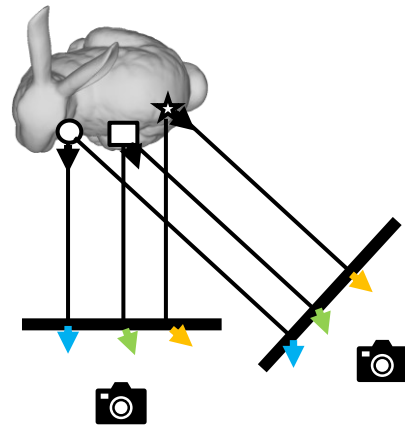
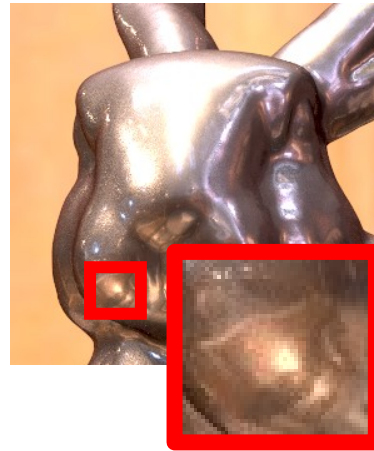




(a) Pixel correspondences



(b) 3D correspondences



(c) Reflection correspondences

